## Azia Bay-Asen

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## Education

University of Texas at Dallas
Richardson, TX
Bachelor of Science in Computer Science, Minor in Creative Writing, 3.5 GPA
May 2025

- Scholarships and Awards: National Merit Scholarship, Academic Excellence Scholarship
- Activities and Societies: National Merit Scholars Program; Hobson Wildenthal Honors College, or Collegium V
- Study Abroad: Professional and Technical Communication at the International Studies Institute Florence (Italy)


## Experience

York Space Systems
Flight Software Engineer Intern
Maxus33
Mobile Software Engineer Intern

- Developed 4 .NET MVVM full-stack/cross-platform Android/iOS native mobile applications using C\#/XAML.
- Ported 1.2 k LOC software from Windows Forms to Xamarin Forms, allowing UWP/macOS cross-compatibility.
- Overhauled landing page UI/UX after designing wireframes using Figma to increase user intuitivity by $100 \%$.


## Maxus33

Mobile Software Engineer Intern

Richardson, TX
September 2022 - June 2023

- Improved installation key algorithm coverage by $85 \%$ before developing relevant unit testing suite with xUnit.net.
- Multiplied the storage of $250,000+$ embedded animations from a previous 25,000 using dotLottie file compression.
- Collaborated with developers in Scrum/Agile daily stand-ups using Azure DevOps CI/CD and Git version control.


## iD Tech Camps

Programming Instructor
Richardson, TX
(ay 2023
Instructed $50+$ high school students (ages 13-17) in the following 6 courses: Java Coding for Applications, Java Coding for Game Development, Java Coding: Build Mods with Minecraft, Advanced Minecraft Modding with Java, JavaScript Coding and Game Creation, and BattleBots Camp: Robotics Engineering with VEX.

## Technical Skills

Languages: C, C++, C\#, Python, Dart, Java, JavaScript, Assembly, SQL, XAML, HTML, CSS
Frameworks: Flutter, React, PyTorch, .NET Framework, .NET MAUI, Windows Forms, Xamarin Forms
Libraries: pandas, OpenCV
Database Systems: Google Cloud Platform (GCP), MySQL
DevOps Tools: Git, Azure DevOps

## Projects

AeroVista | Python, PyTorch, OpenCV, Git

- Onboarded the project, "AeroVista: Leveraging Computer Vision to Create High-Performance Search-and-Rescue Drones" alongside 5 other students for the Association for Computing Machinery Research Spring ' 24 program.

Don't Start the Game | GDScript, Godot Engine, Git

- Created a pixel art adventure game with hundreds of browser plays (bit.ly/dstg) alongside 4 other students.
- Judged 3rd place and Most Innovative in the 10-day Student Game Developer Association Spring '24 Game Jam.

AnxietyAlign | Dart, Flutter, Google Cloud Platform (GCP), Git

- Built a mood-tracking, text/audio-journaling mobile application using Dart/Flutter alongside 4 other students.
- Presented an 8-min. live demo (bit.ly/anxietyalign) to a panel of industry professionals and audience of hundreds.
- Elected 1st place in the 10-week Association for Computing Machinery Projects Spring ' 22 software competition.


## LEADERSHIP/Volunteerism

## Association for Computing Machinery

Education Officer, Technical Interview Preparation Lead

Richardson, TX September 2023 - Present

- Led 9 weekly undergraduate-targeted workshops on data structures and algorithms using Java and Python.
- Vetted 50+ candidates for the Association for Computing Machinery Technical Interview Preparation program.


## Office of Student Volunteerism

Student Volunteer

- Accumulated 50+ hours of volunteer service working with the LGBT and HIV/AIDS service provider the Resource Center, the foster care organization Jonathan's Place, and the historic farm museum Heritage Farmstead Museum.

